

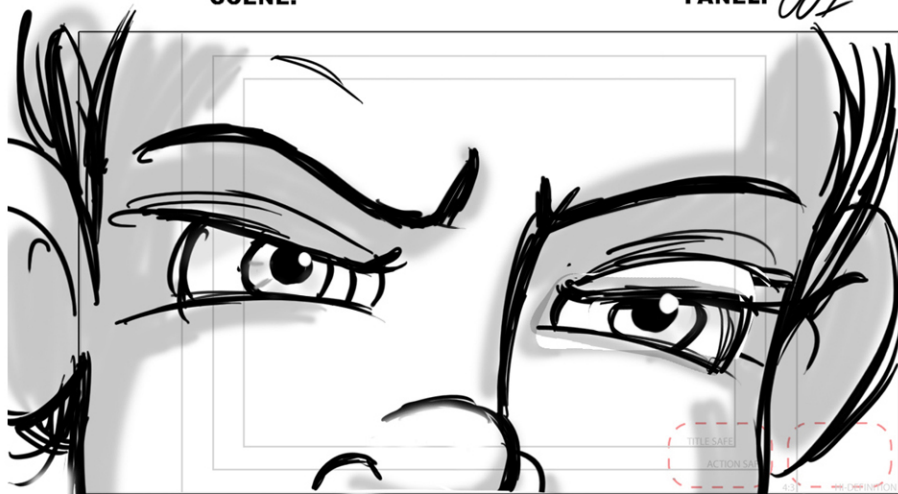
HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL:

001



Dial:

Action / Camera

Cut to close up on Hiccup's intense eyes...

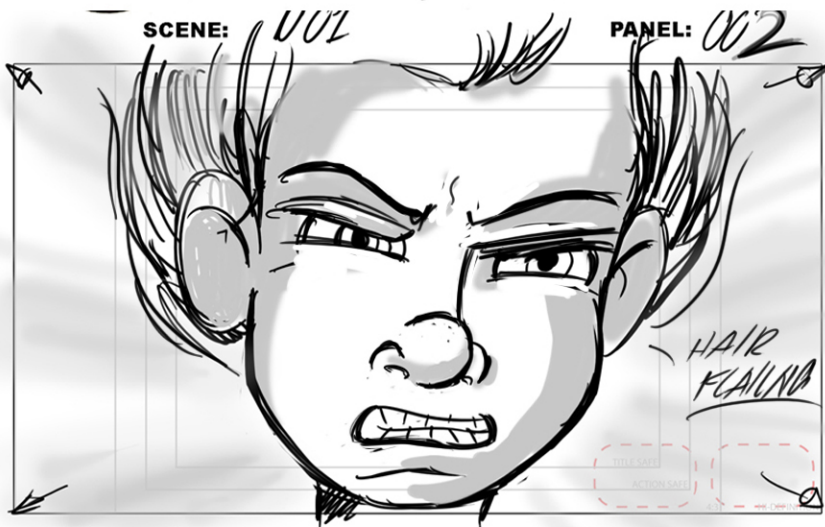
O.S SFX WIND

SCENE:

001

PANEL:

002



Dial:

Action / Camera

CAM (TRUCKS OUT) from Hiccup,s face

SCENE:

001

PANEL:

3



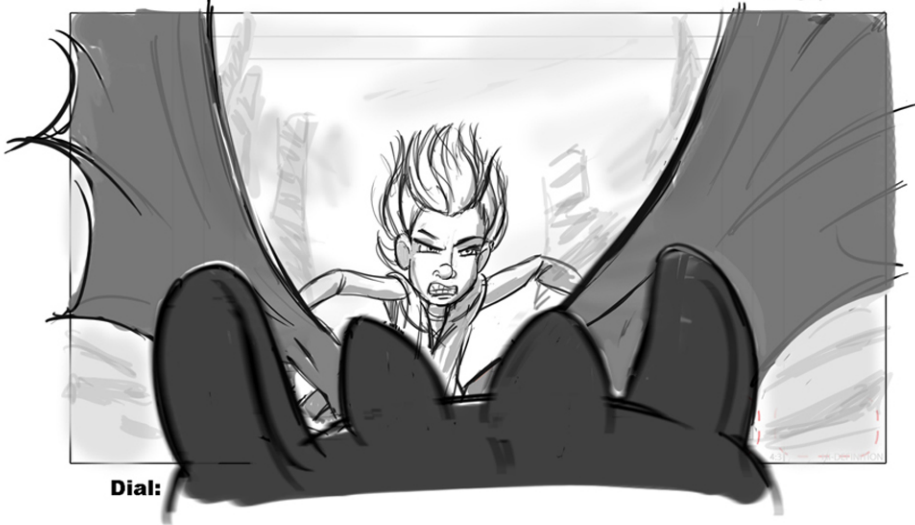
Dial:

Action / Camera

CAM (TRUCKS OUT) from Hiccup,s face

SCENE:

PANEL: 003



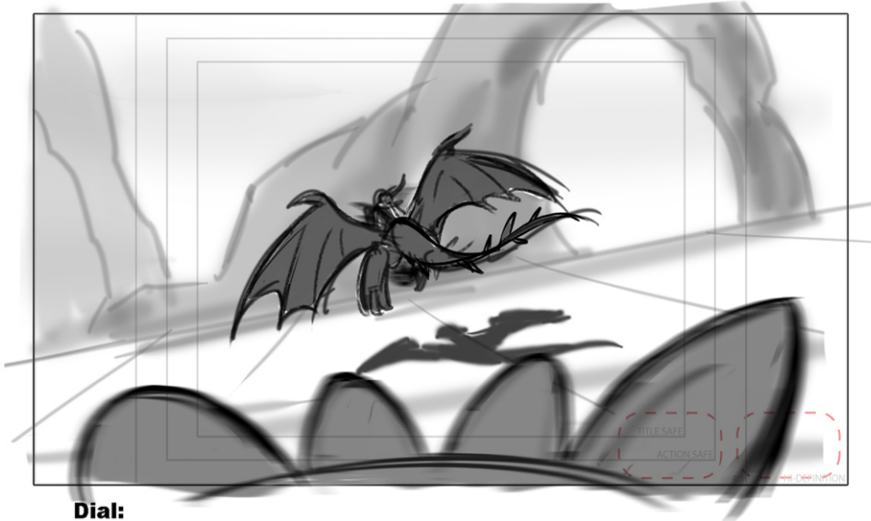
Dial:

Action / Camera

CAM (TRUCKS OUT) from Hiccup,s face

SCENE:

PANEL: 001



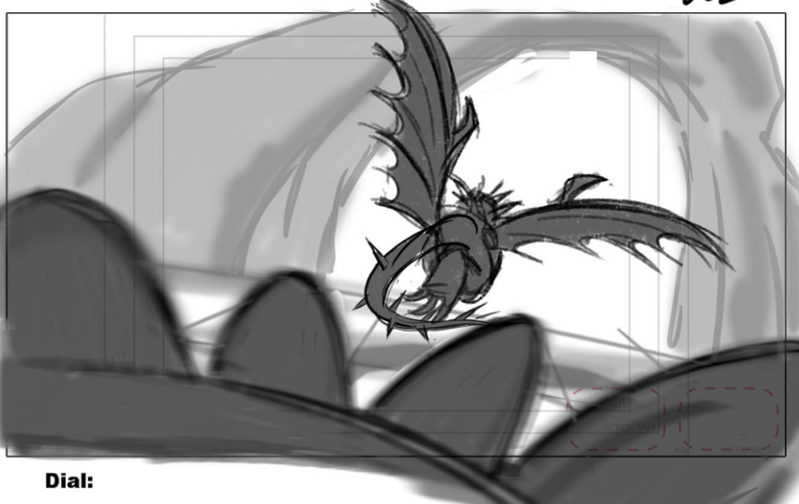
Dial:

Action / Camera

cut to POV shot on Astrid
flying ahead of F.G. Toothless

SCENE:

PANEL: 002

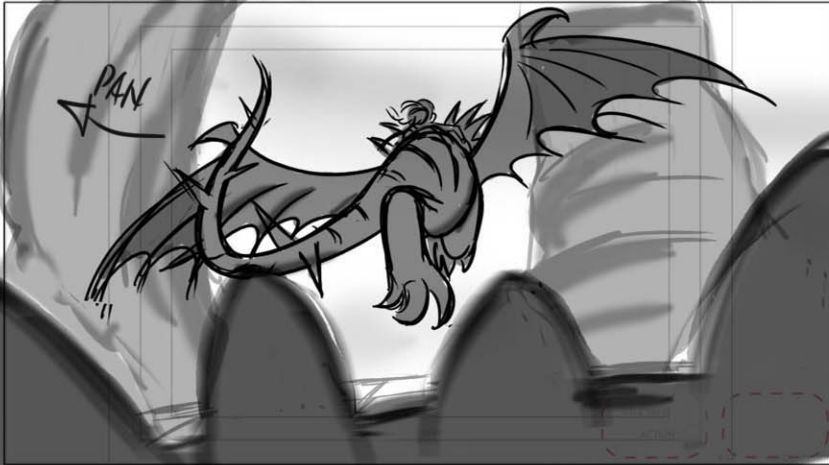


Dial:

TRACK with action as Toothless follows...

SCENE: (Cont)

PANEL: 003



Dial:

Action / Camera



Dial:

Action / Camera

CUT to wideshow over the sea
-cam tracks with action as H. and A. chase each other

SCENE: (Cont)

PANEL: 002



Dial:

Action / Camera

they fly towards cam...

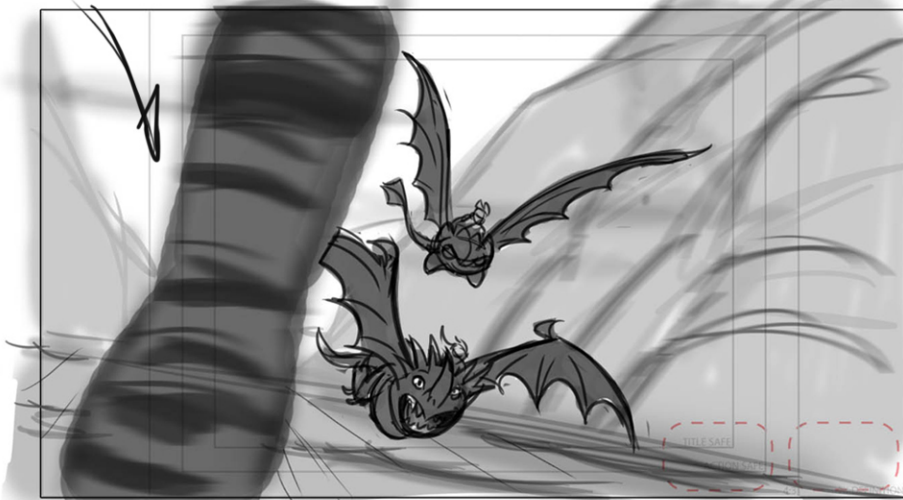
HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL:

003



Dial:

Action / Camera

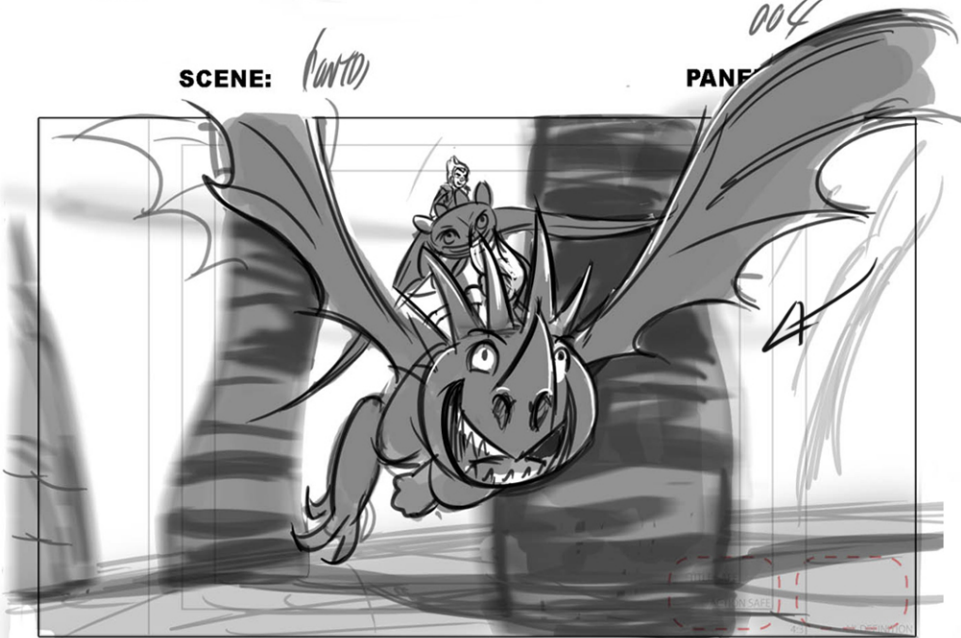
they fly around the stone stacks...

SCENE:

(CONT'D)

PANEL:

004



Dial:

Action / Camera

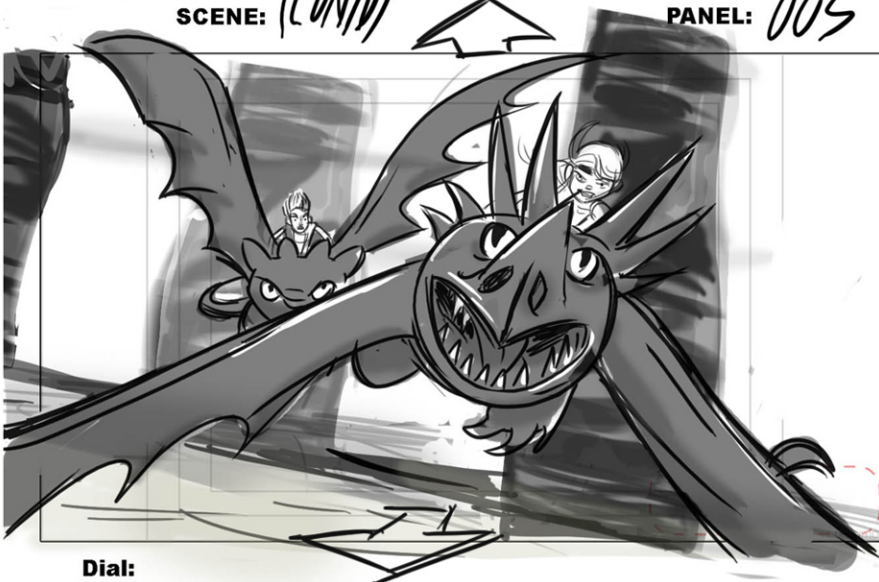
they fly past stone stacks...

SCENE:

(CONT'D)

PANEL:

005



Dial:

Action / Camera

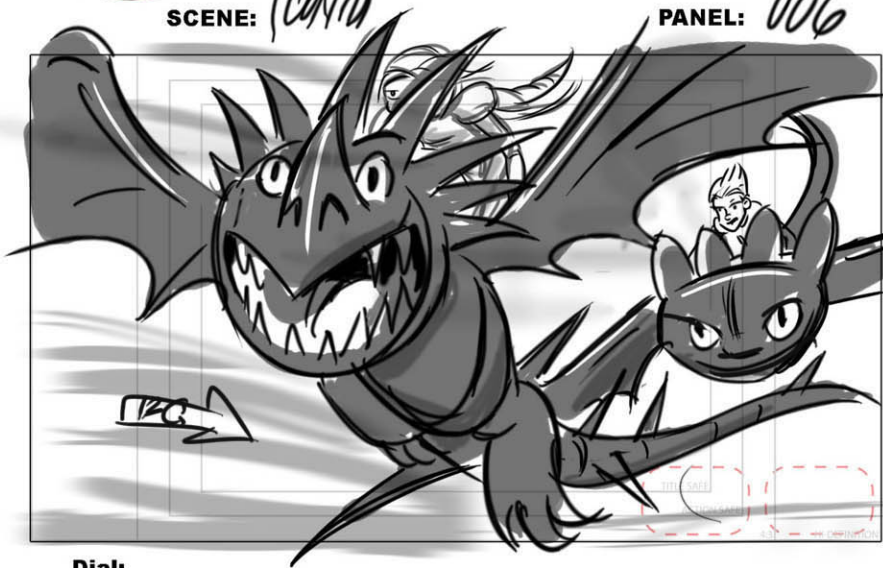
they fly towards cam...

SCENE:

(CONT'D)

PANEL:

006



Dial:

Action / Camera

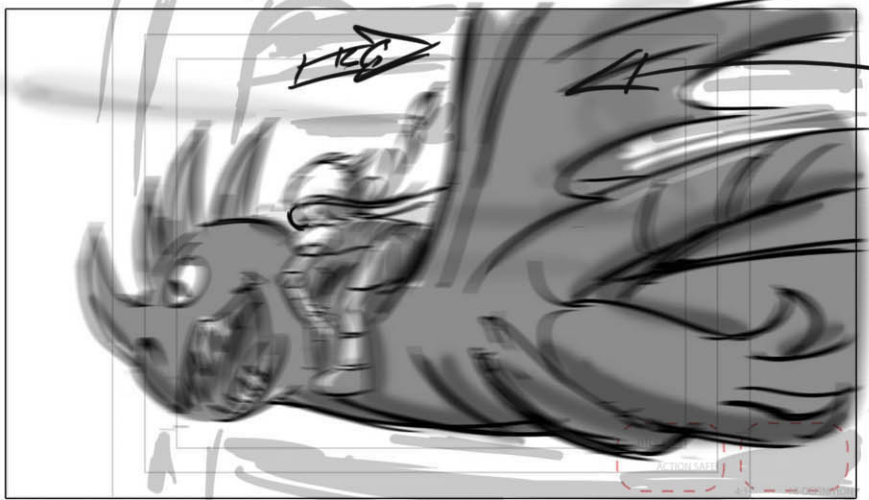
they bank towards cam...

SCENE:

(CONT'D)

PANEL:

007



Dial:

Action / Camera

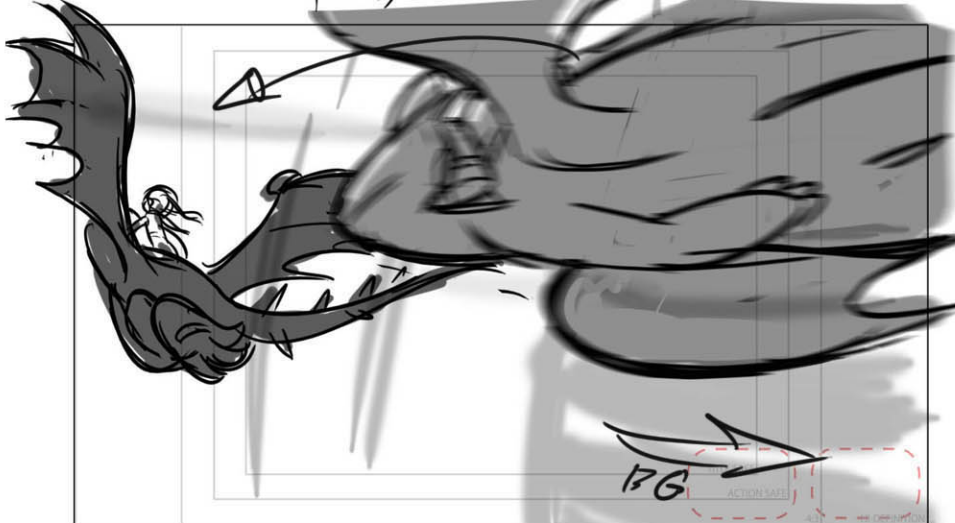
cam tracks with action as Astrid flies past cam...

SCENE:

(CONT'D)

PANEL:

008



Dial:

Action / Camera

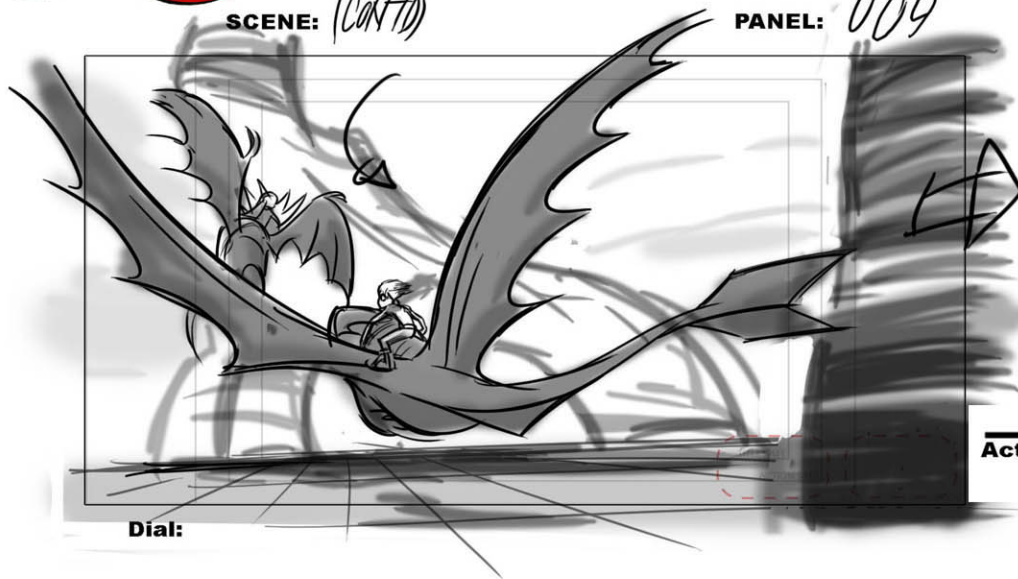
followed by Hiccup...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE: (CONT'D)

PANEL: 009



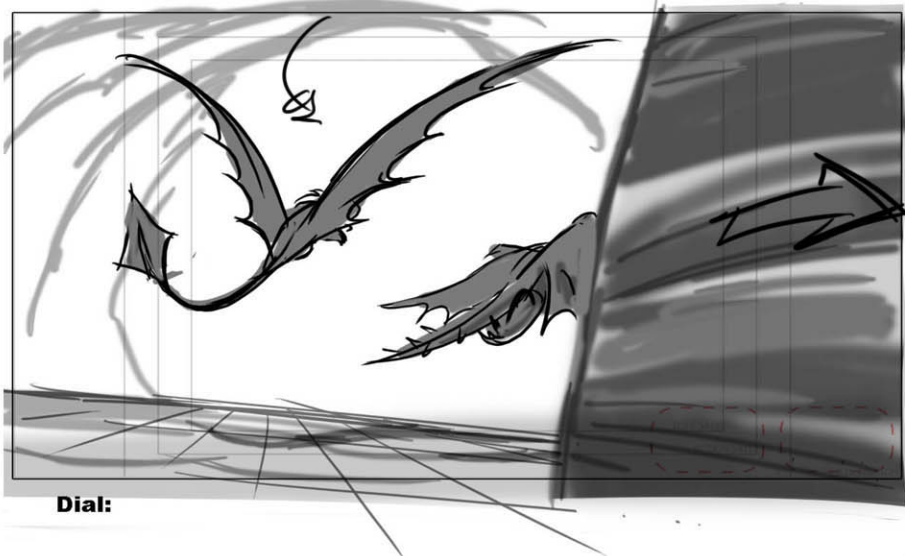
Dial:

Action / Camera

followed by Hiccup...

SCENE:

PANEL:



Dial:

Action / Camera

they chase eachother around the stone stack...

SCENE: (CONT'D)

PANEL: 011



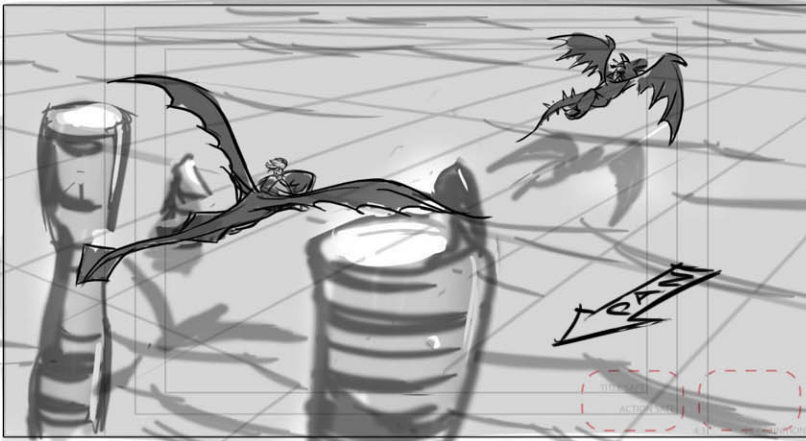
Dial:

Camera

*they chase eachother around the stone stack...
and out the otherside...*

SCENE:

PANEL:



Dial:

Action / Camera

they fly out of the stacks and over the open sea...

SCENE: (CONT'D)

PANEL: 002



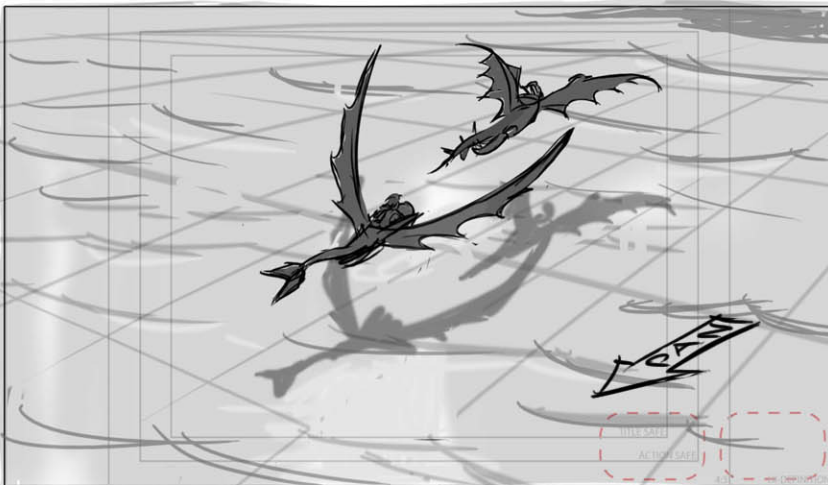
Dial:

Action / Camera

they fly out of the stacks and over the open sea...

SCENE: (CONT'D)

PANEL: 003



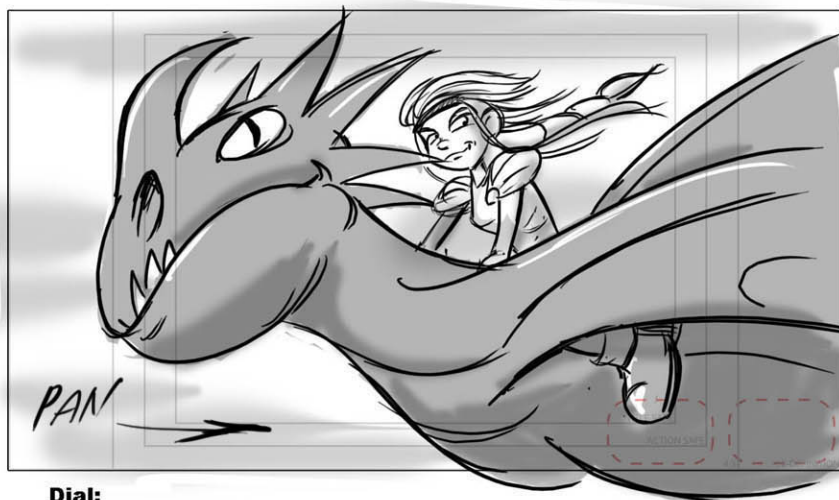
Dial:

Action / Camera

cam tracks with action as they chase each other...

SCENE:

PANEL: 002



Dial:

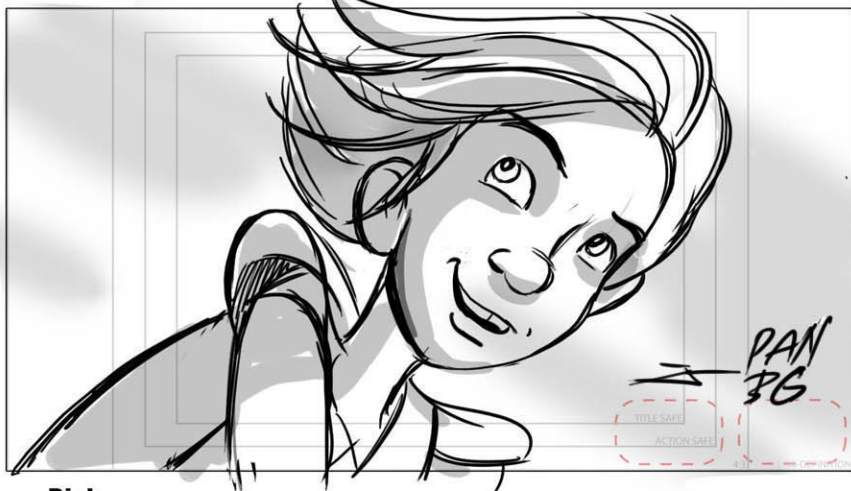
Action / Camera

CUT Hiccup's POV on Astrid...

Pan BACKGROUND.

SCENE:

PANEL: 001



Dial:

Action / Camera

CUT to close up on Hiccup REACTING
to O.S. Astrid.

pan background.

SCENE:

PANEL: 002



Dial:

Action / Camera

Cut to close up on Astrid reacting with a smile..
they exchange looks...

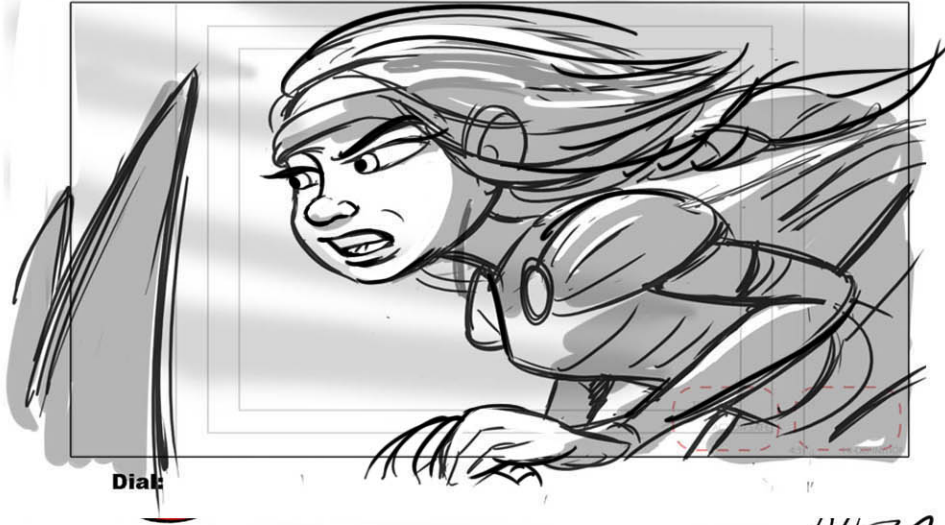
PAN BACKGROUND

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

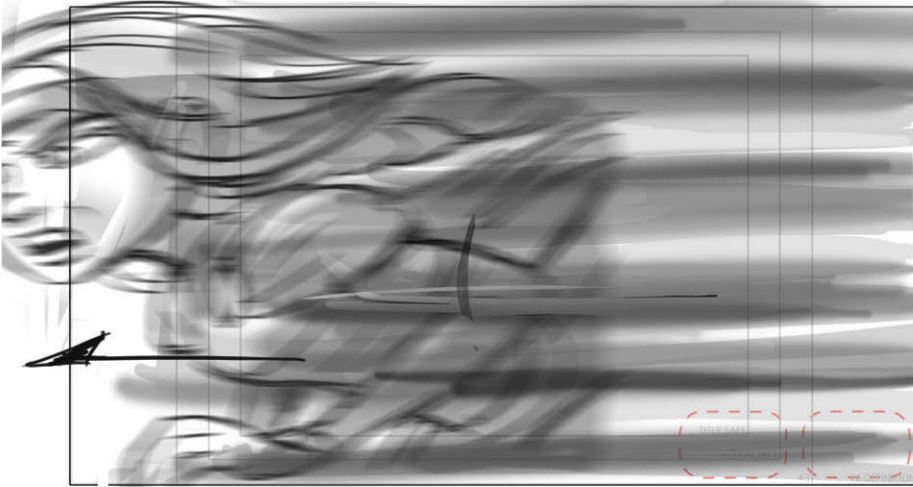
PANEL: 002



Dial:

SCENE:

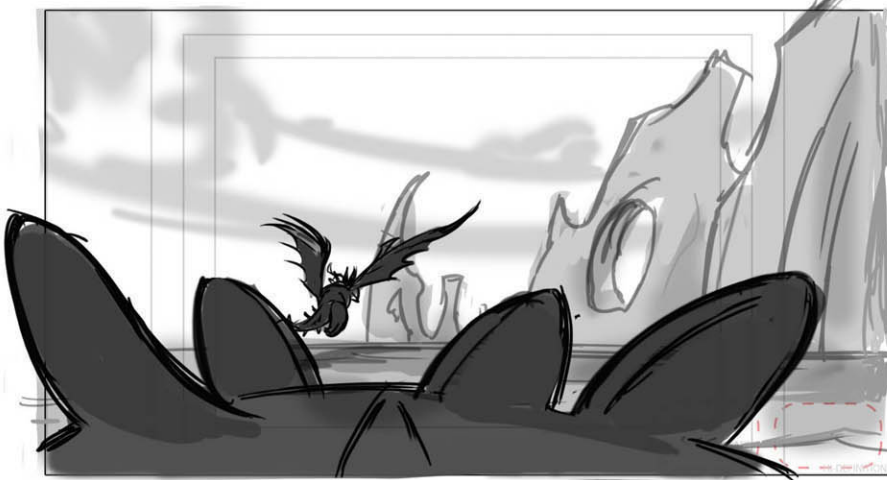
PANEL: 00.2A



Dial:

SCENE:

PANEL:



Dial:

Action / Camera

Cut to close up on Astrid reacting with a smile..

PAN BACKGROUND

Action / Camera

SHE WHIZZES O.S.!

PAN BACKGROUND

Action / Camera

cut to Hiccup's POV. shot ..as he follows Astrid flying ahead of him...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL:



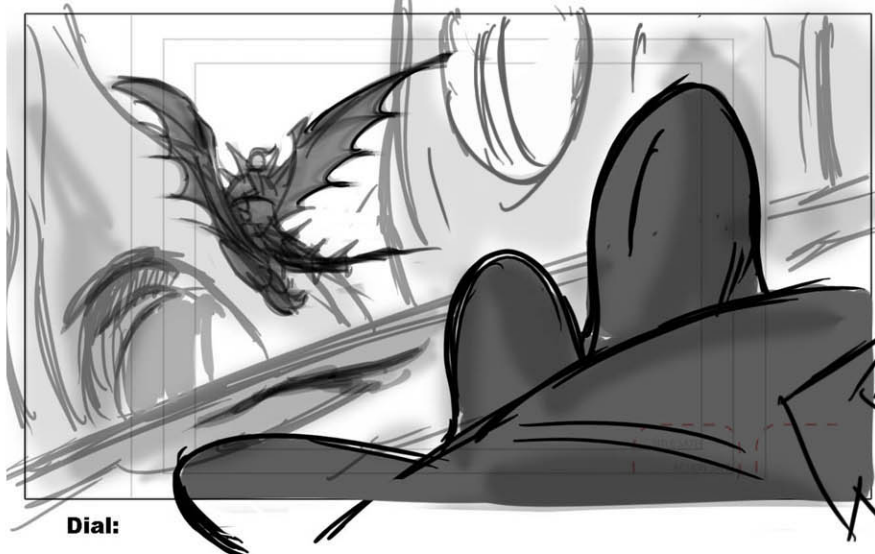
Dial:

Action / Camera

cam tracks with action as Hiccup follows Astrid...

SCENE: (CONT'D)

PANEL: 003



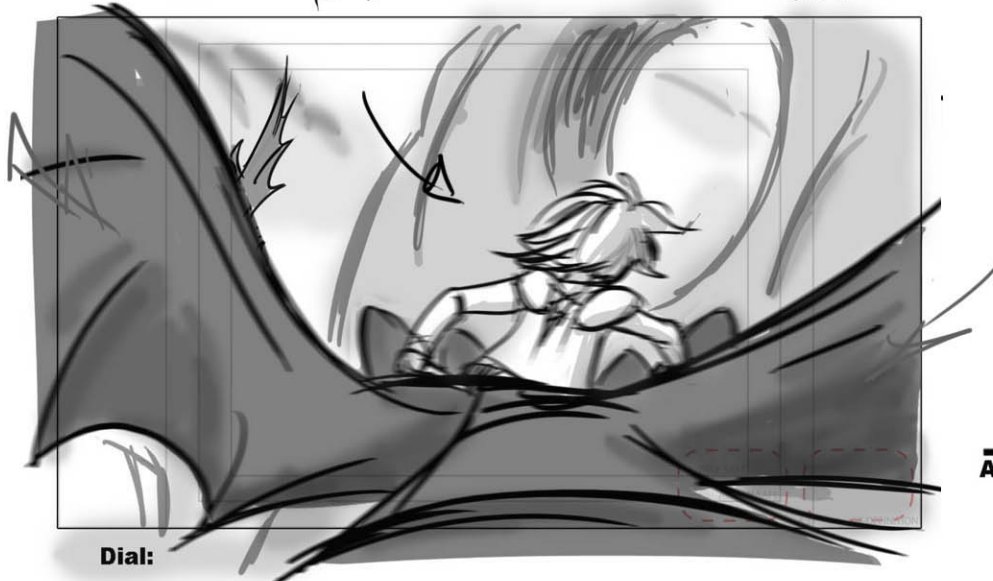
Dial:

Action / Camera

cam rotates as toothless gains into scene ppast cam...

SCENE: (CONT'D)

PANEL: 004



Dial:

Action / Camera

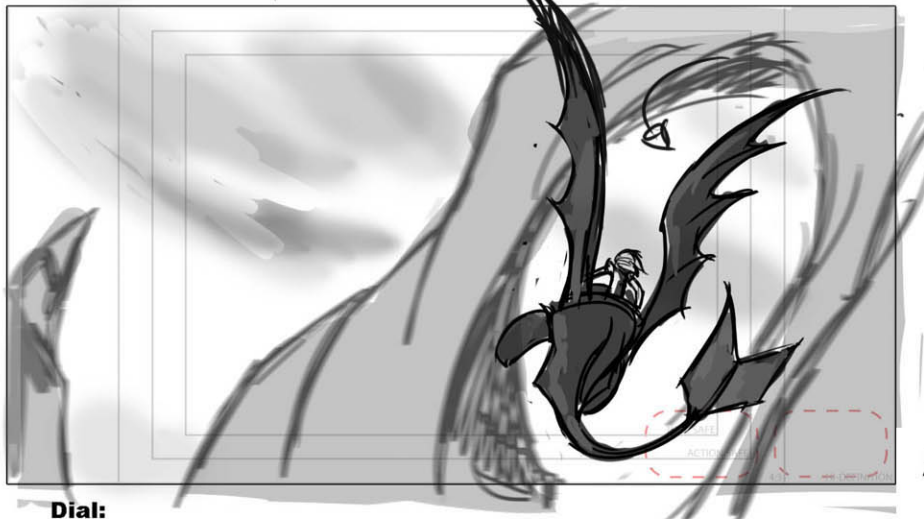
...and turns towards the hole in the pillar of stone...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE: (CONT)

PANEL: 005



Dial:

Action / Camera

pan with action as Hiccup flies into the Arch...

SCENE:

PANEL: 002



Dial:

Action / Camera

cut to close up on in-coming Hiccup...

Pan BG.

SCENE: (CONT)

PANEL: 002



Dial:

Action / Camera

Hiccup hunkers down...

(CONT'D)

PANEL: 00



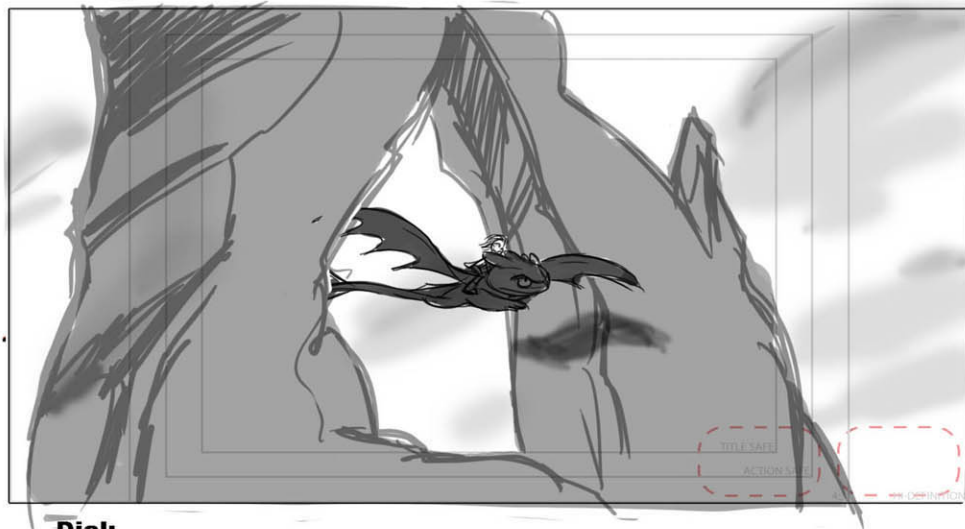
Dial:

Action / Camera

Hiccup hunkers down...

SCENE:

PANEL: 001



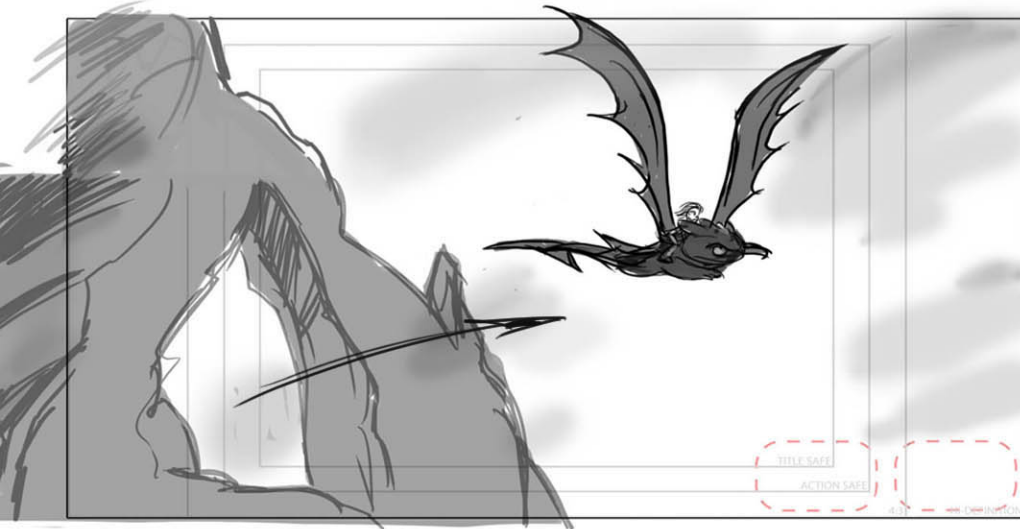
Dial:

Action / Camera

CUT TO EXT ARCHWAY-OTHERSIDE as Hiccup flies

SCENE:

PANEL: 002



Dial:

Action / Camera

CAM TRUCKS OUT as

CUT TO EXT ARCHWAY-OTHERSIDE as Hiccup flies

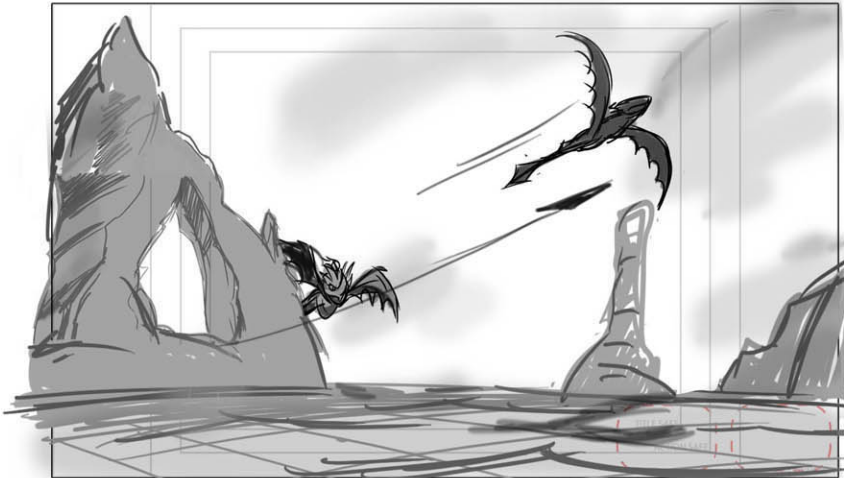
HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL:

002



Dial:

PANEL:

005

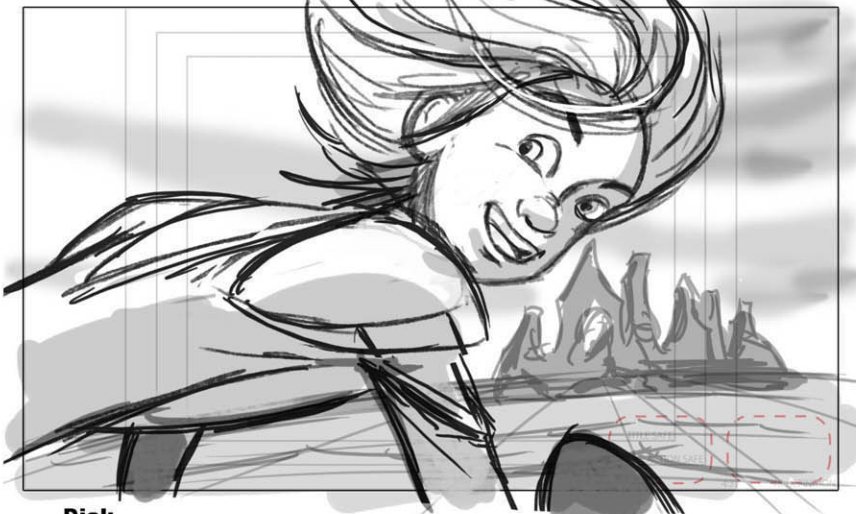


Dial:

SCENE:

PANEL:

001



Dial:

Action / Camera

CAM TRUCKS OUT as

CUT TO EXT ARCHWAY-OTHERSIDE as Hiccup flies out...

Action / Camera

CAM TRUCKS OUT as

CUT TO EXT ARCHWAY-OTHERSIDE as Hiccup flies out...

Action / Camera

cut to close up on Hiccup looking over his shoulder...

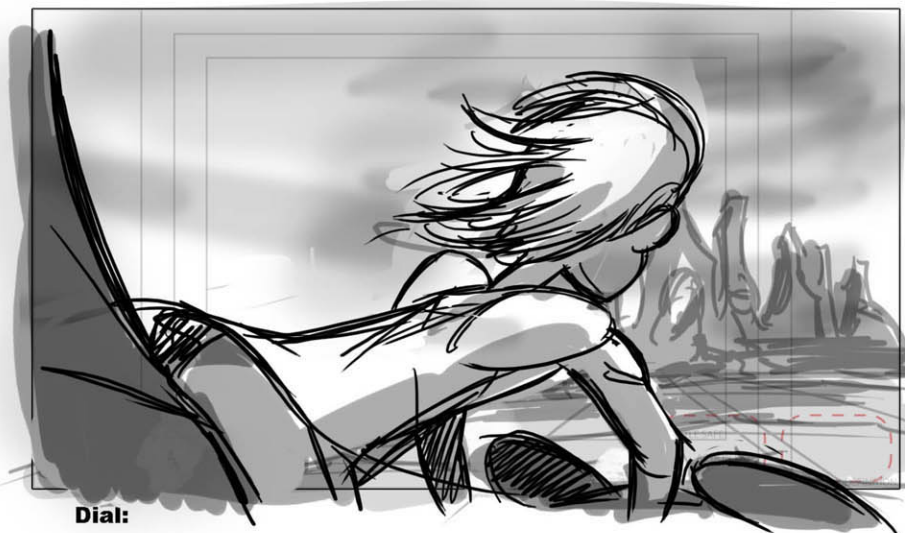
HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL:

002



Dial:

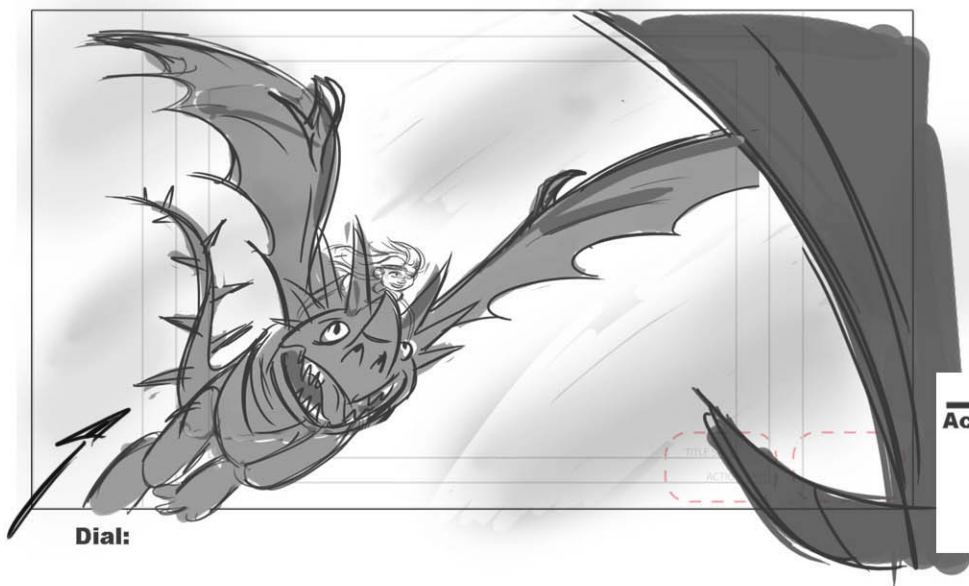
Action / Camera

Hiccup turns away from cam atowards the distant landforms...

SCENE:

PANEL:

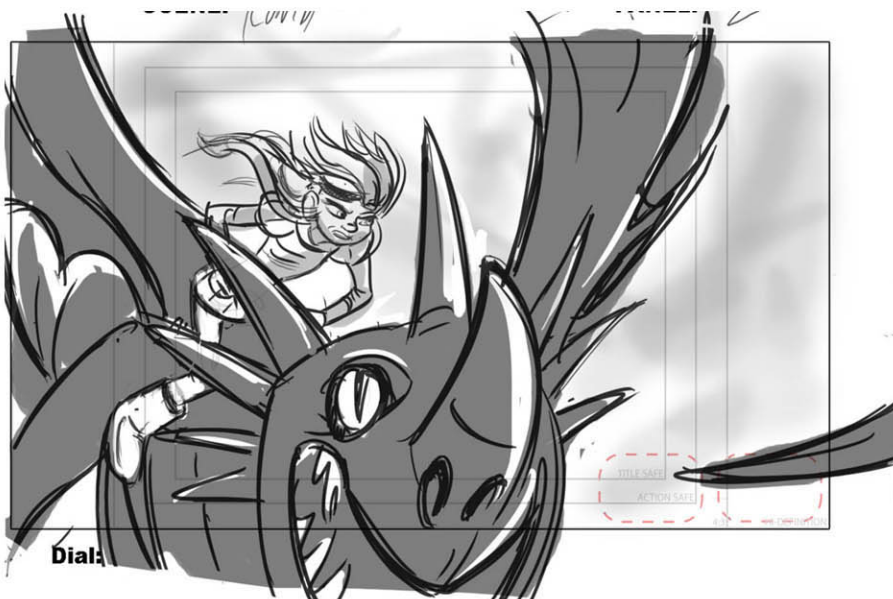
1



Dial:

Action / Camera

cut to medium close up on Astrid chasing HICCUP...
PAN BACKGROUND.



Dial:

Action / Camera

Astrid gains to cam...

PAN BACKGROUND.

HOW TO TRAIN YOUR DRAGON

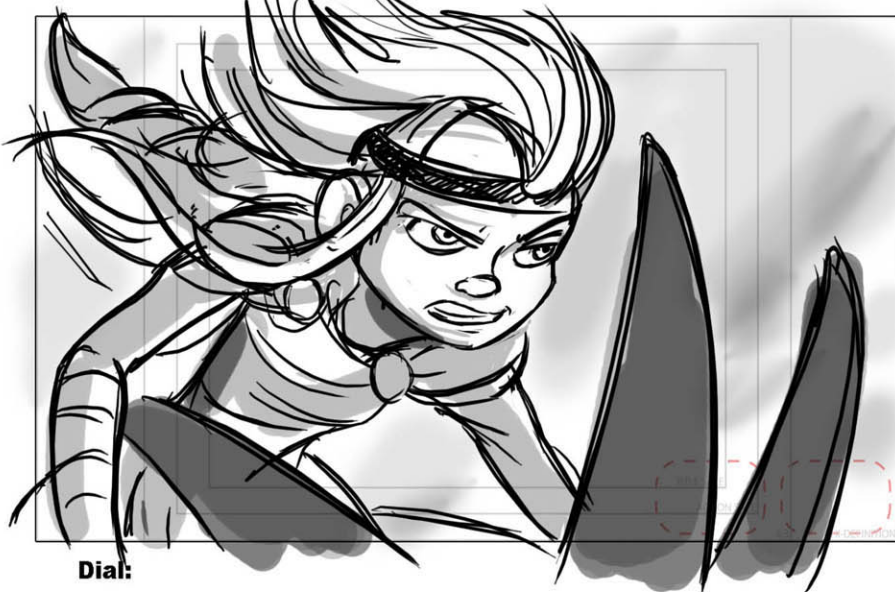
EPISODE:

SCENE:

CONT'D

PANEL:

3



Dial:

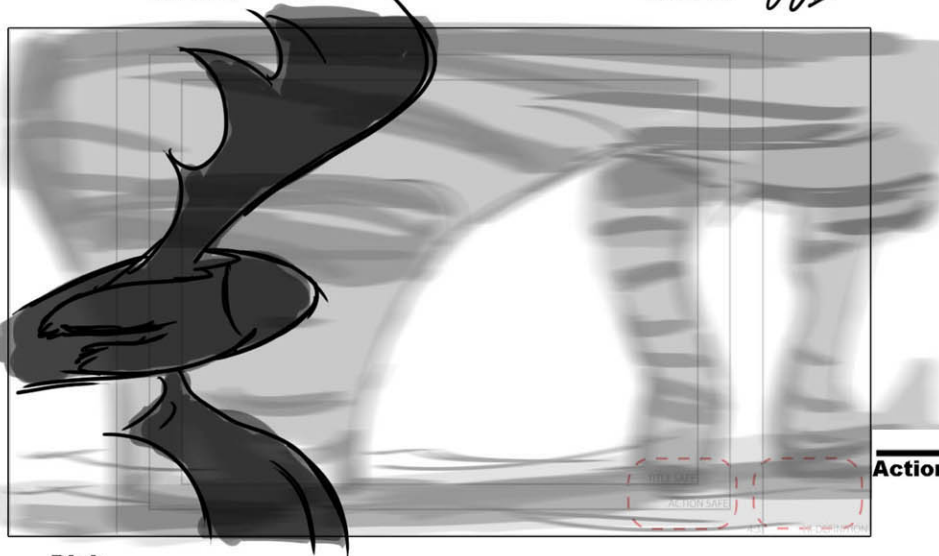
Action / Camera

Astrid gains to cam...

SCENE:

PANEL:

001



Dial:

Action / Camera

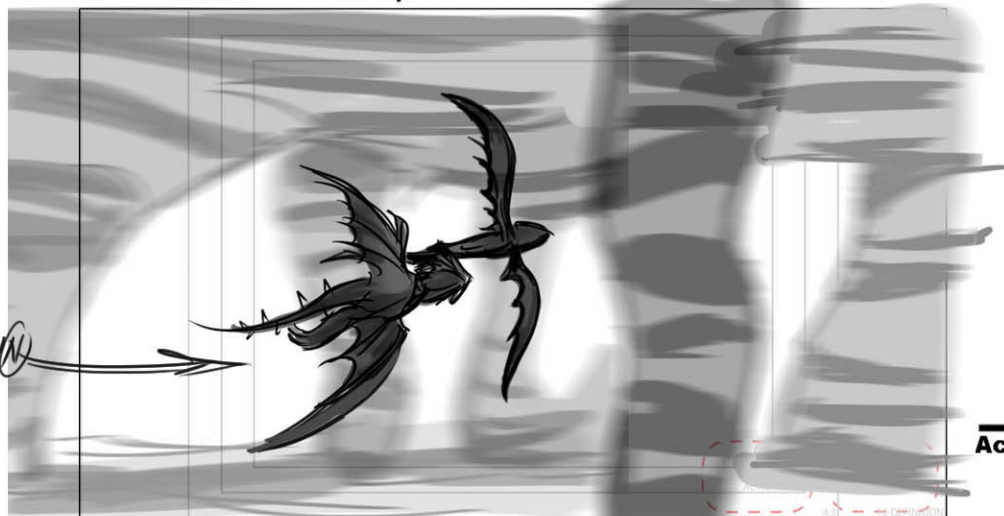
cut to wideshot on stone pillars as Hiccup FLIES INTO SCENE
PAST CAM!

SCENE:

CONT'D

PANEL:

2



Dial:

Action / Camera

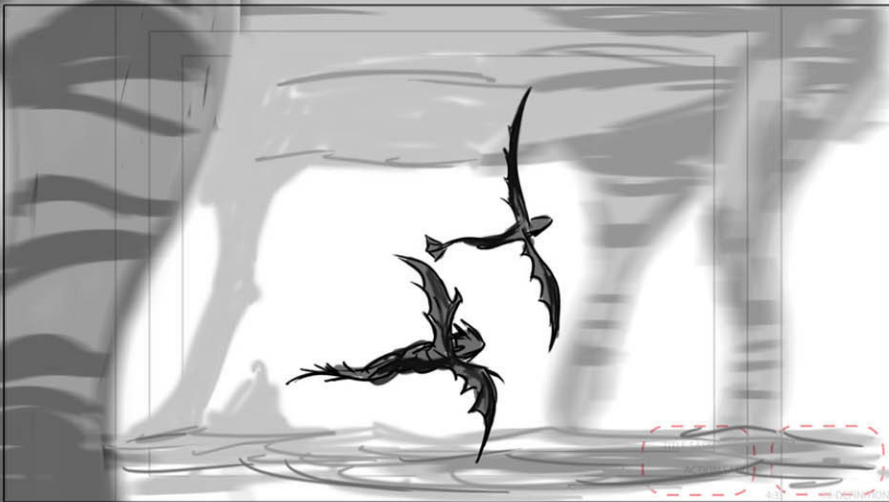
Astrid flies in chasing Hiccup...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE: (CONT'D)

PANEL: 4



Dial:

SCENE: (CONT'D)

PANEL: 5



Dial:

SCENE: (CONT'D)

PANEL: 6



Dial:

Action / Camera

Astrid flies in chasing Hiccup...

Action / Camera

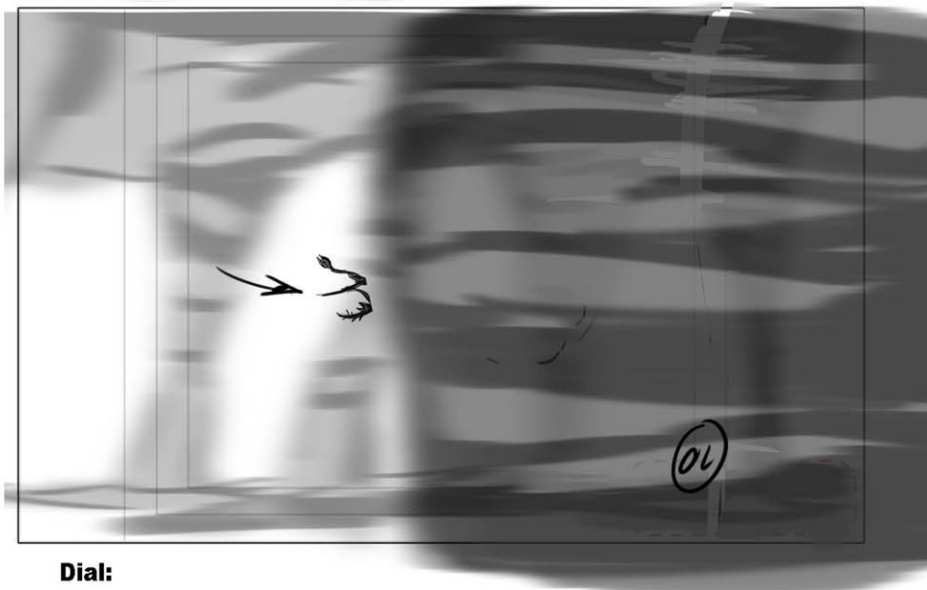
Astrid flies in chasing Hiccup...

Action / Camera

Astrid flies in chasing Hiccup...

SCENE: 10/17/17

PANEL: 7



Dial:

Action / Camera

they fly behind F.G. stone stack

SCENE: 10/17/17

PANEL: 8



Dial:

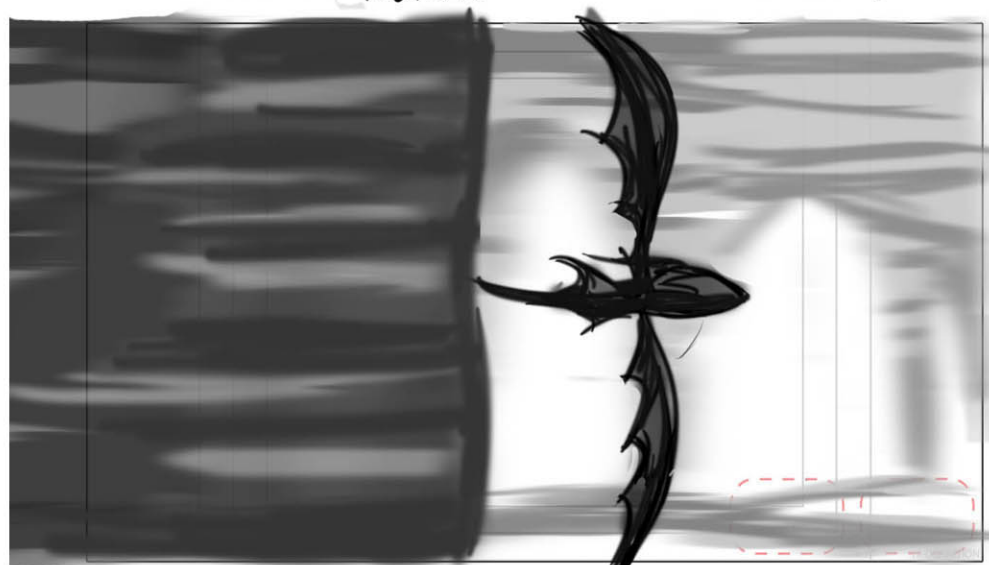
Action / Camera

they fly behind F.G. stone stack

stack covers frame.

SCENE: 10/17/17

PANEL: 9



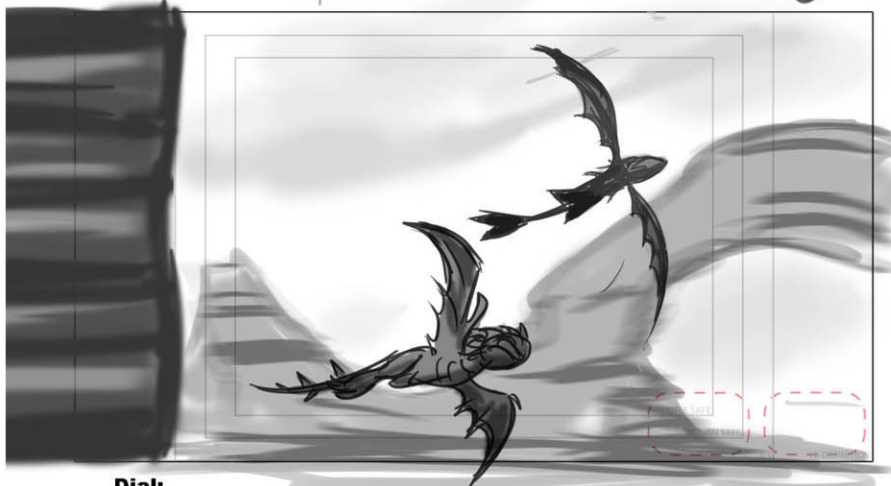
They fly out from behind the other side...

SCENE:

CONTD

PANEL:

10



Dial:

Action / Camera

they fly out from the other side....

SCENE:

CONTD

PANEL:

11



Dial:

Action / Camera

they fly out from the other side....
and up into the sky...

SCENE:

PANEL:

1



Dial:

Action / Camera

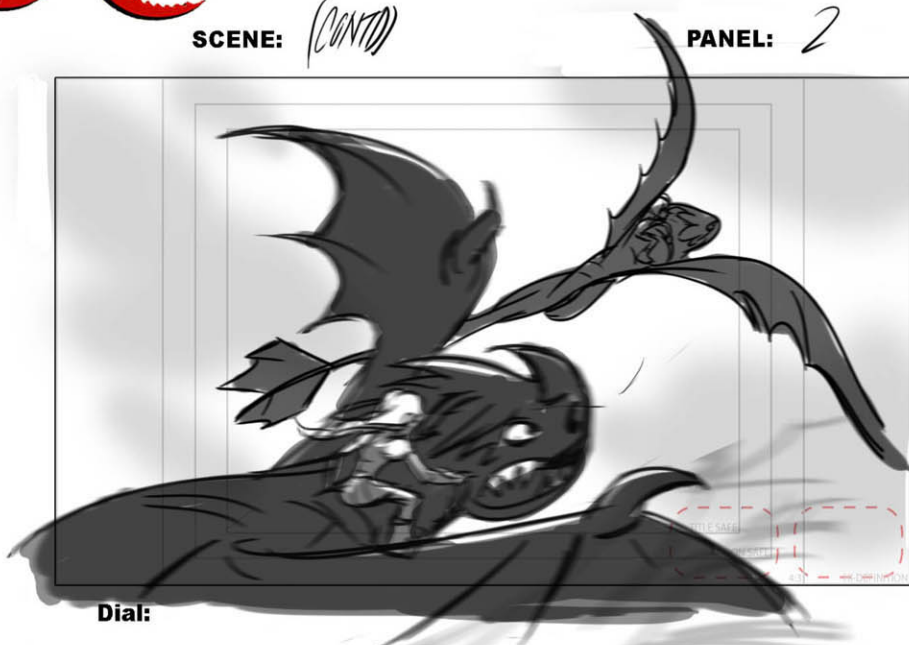
cut to medium shot on Hiccup and Astrid fly thru the sky...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE: (CONT'D)

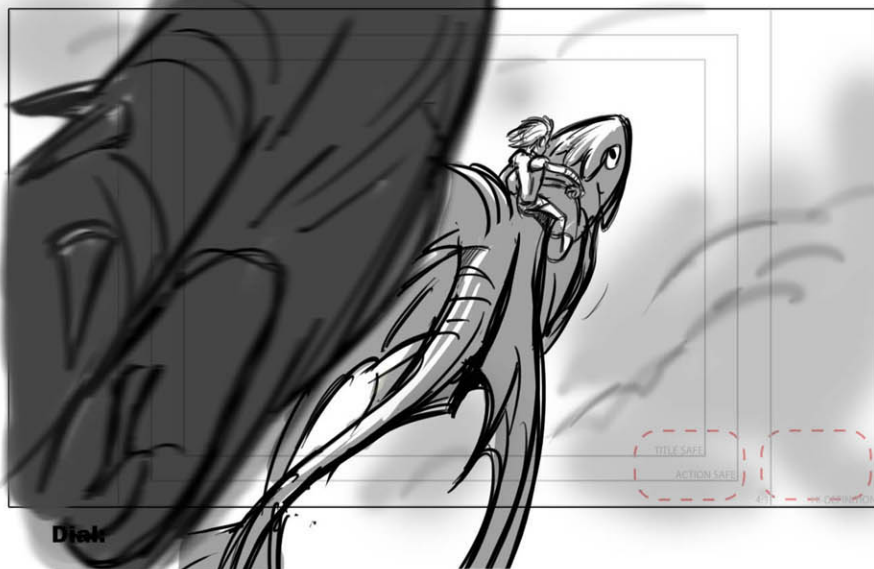
PANEL: 2



Dial:

SCENE: (CONT'D)

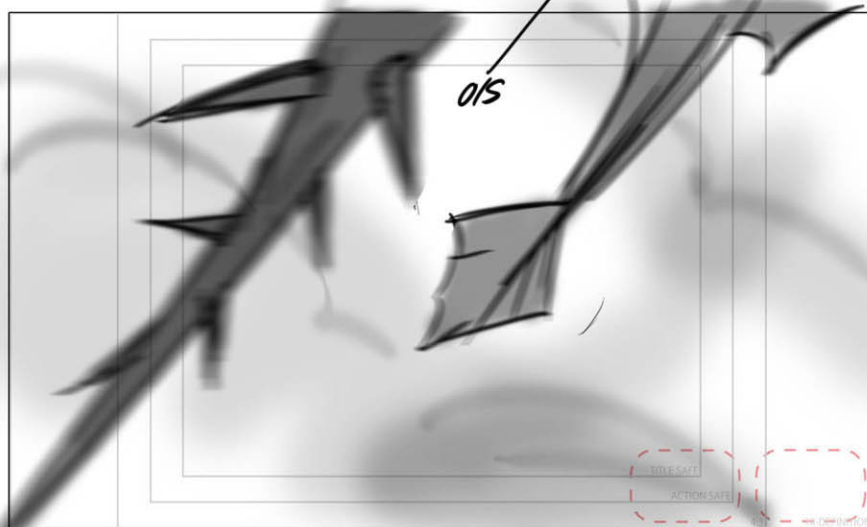
PANEL: 3



Dial:

SCENE: (CONT'D)

PANEL: 4



Dial:

Action / Camera

cut to medium shot on Hiccup and Astrid fly thru the sky...

Action / Camera

Astrid flies up past cam...

Action / Camera

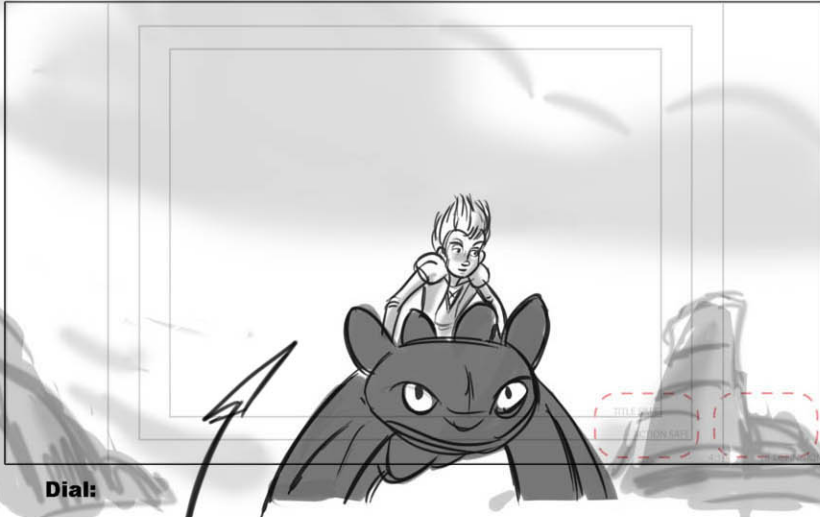
they fly up and o.s...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL: /



Dial:

SCENE:

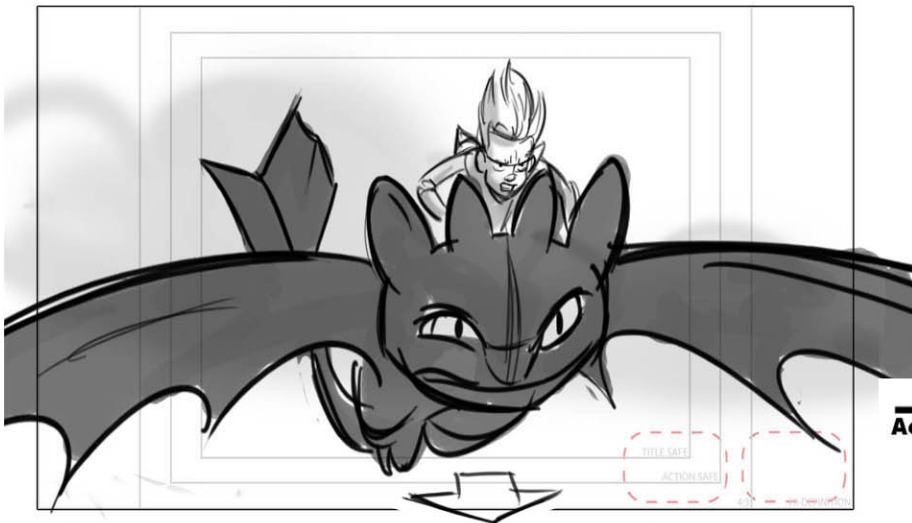
(CONT)

PANEL:

2

Action / Camera

cut to empty sky-as Hiccup flies up into the F.G.



Dial:

Action / Camera

and towards cam...



Dial:

Action / Camera

and towards cam...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

CONTRA

PANEL:

4



Dial:

Action / Camera

cam tracks with action as Astrid flies from behind Hiccup...



Dial:

Action / Camera

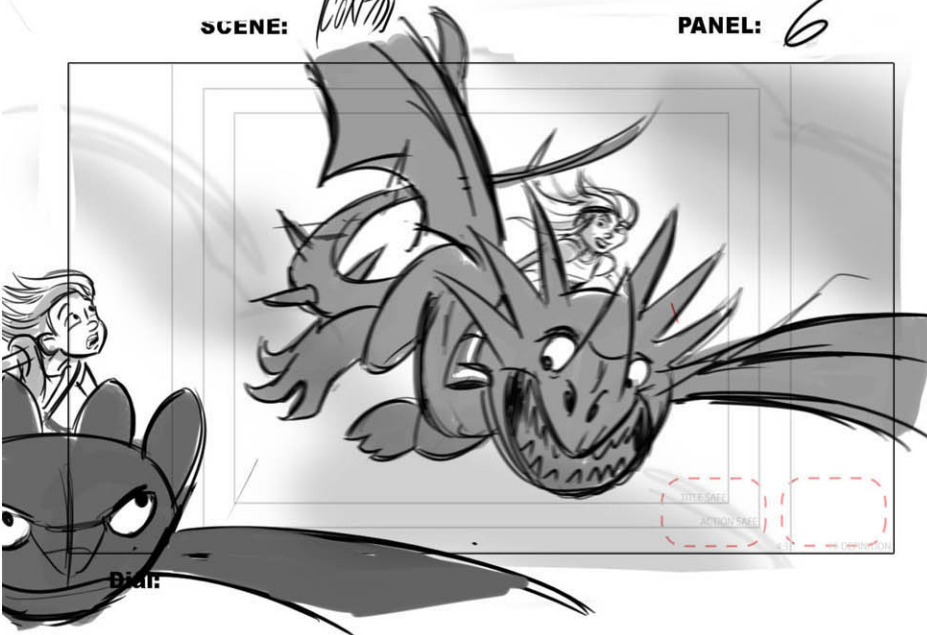
cam tracks with action as Astrid flies from behind Hiccup...

SCENE:

CONTRA

PANEL:

6



Dial:

Action / Camera

Astrid flies around Hiccup...

HOW TO TRAIN YOUR DRAGON

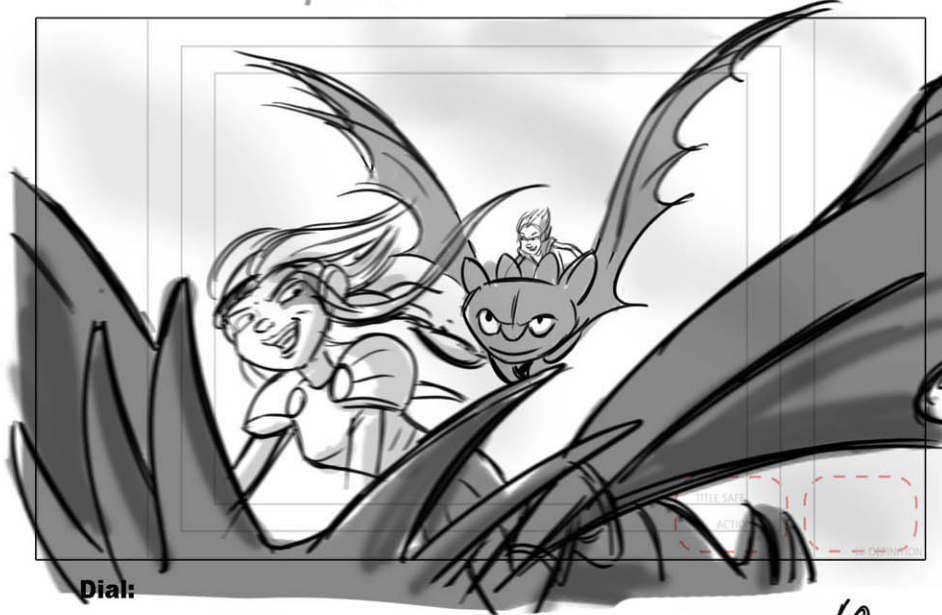
EPISODE:

SCENE:

(CONT'D)

PANEL:

8



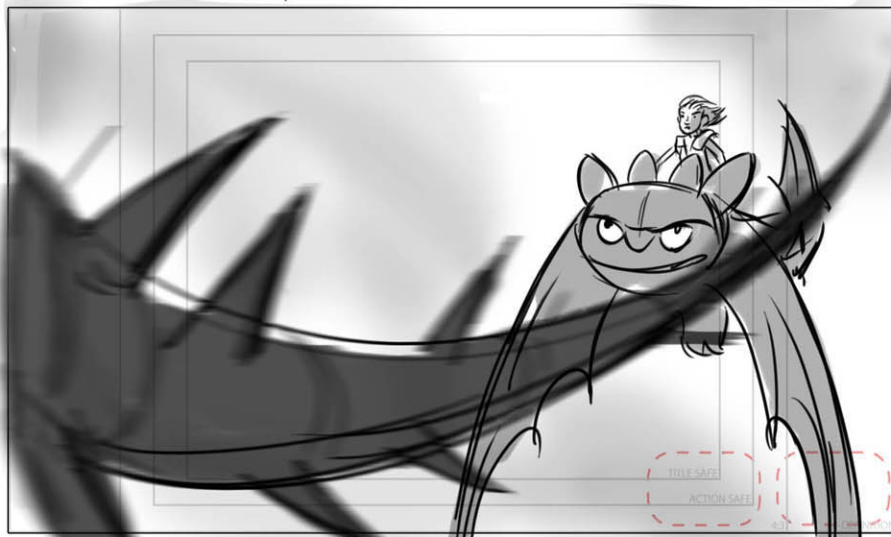
Dial:

SCENE:

(CONT'D)

PANEL:

10



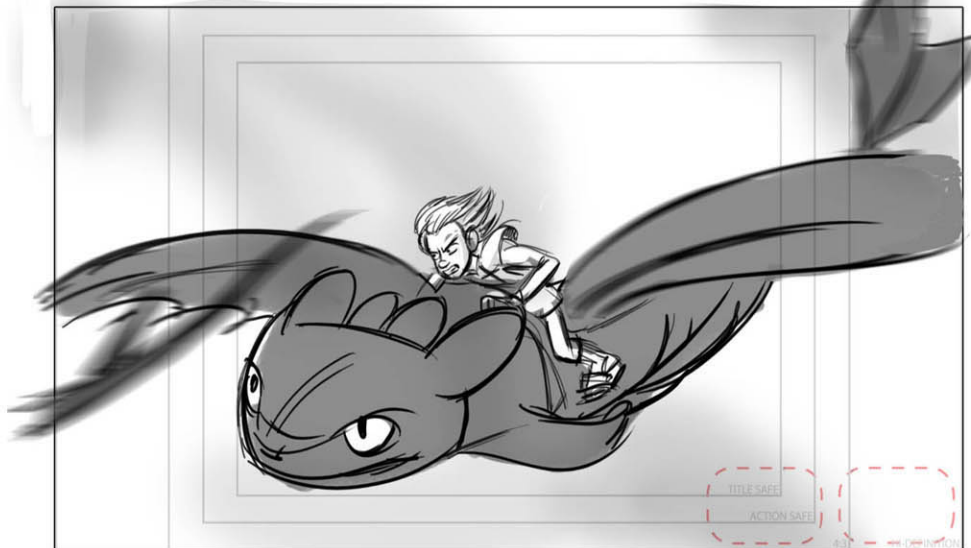
Dial:

SCENE:

(CONT'D)

PANEL:

11



Dial:

Action / Camera

cam tracks with action as Astrid cuts him off!...

Action / Camera

she flies past cam!...

Action / Camera

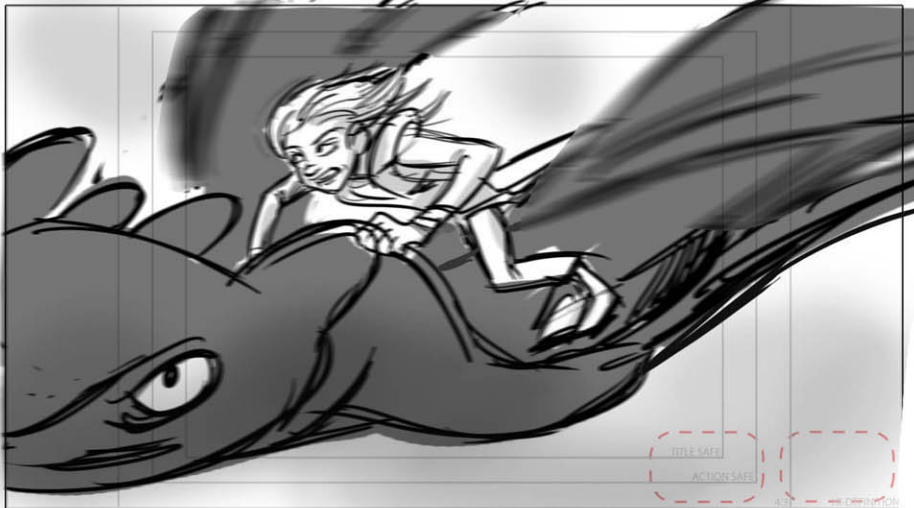
Hiccup follows...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE: *Cont*

PANEL: *12*



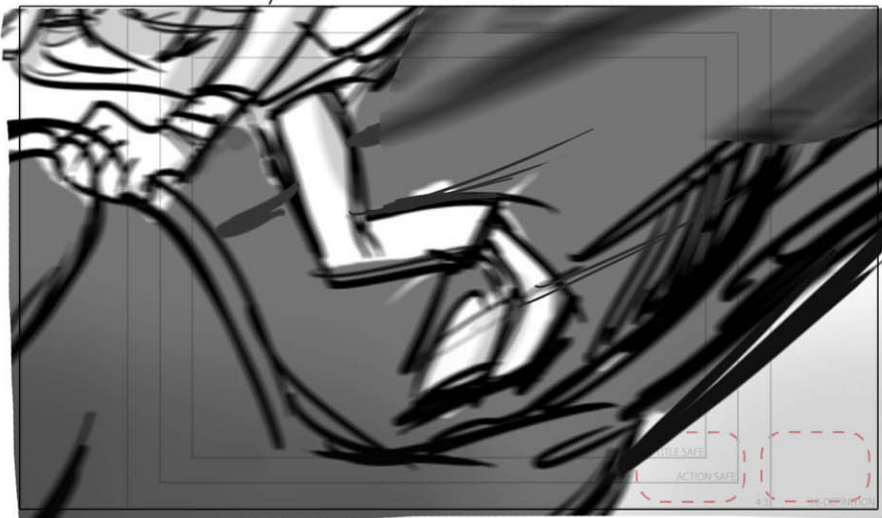
Dial:

Action / Camera

Hiccup follows... past cam...

SCENE: *(CONT)*

PANEL: *14*



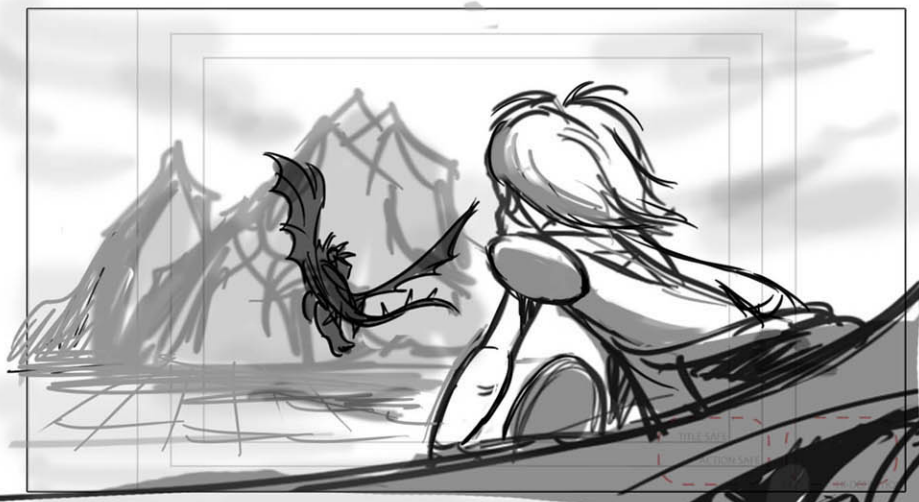
Dial:

Camera

Hiccup follows... past cam...

SCENE:

PANEL: */*



Dial:

Action / Camera

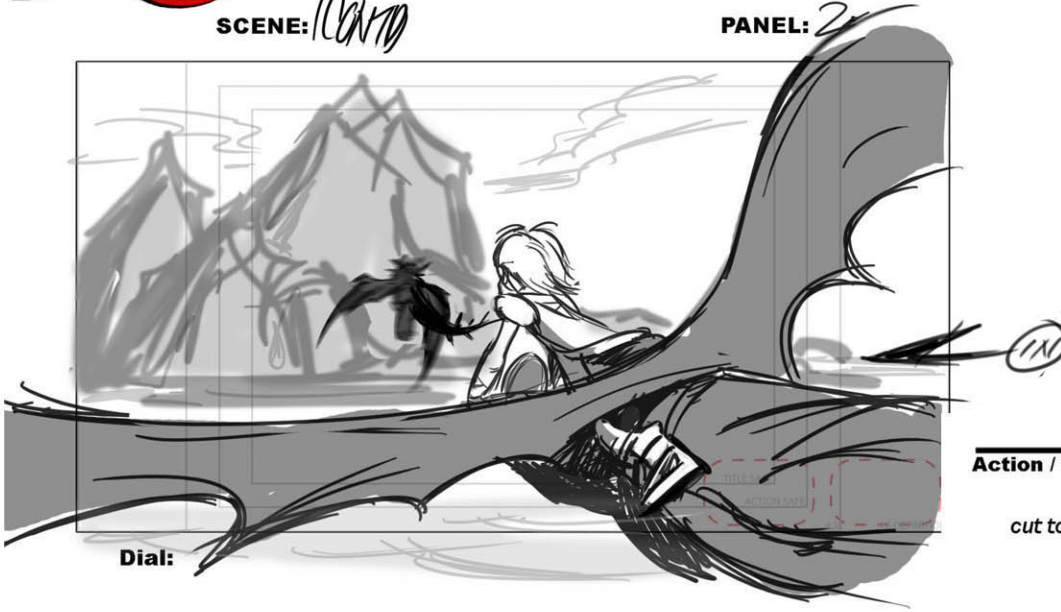
cut to o.t.s. shot on Hiccup as he flies towardsthe distant island

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE: (CONT)

PANEL: 2



Dial:

Action / Camera

cut to o.t.s. shot on Hiccup as he flies towards the distant island

SCENE:

PANEL: 1



Dial:

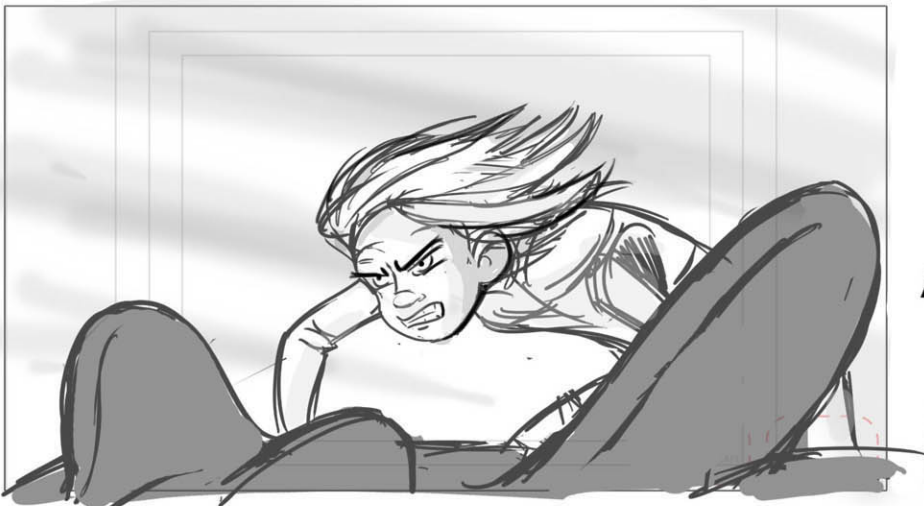
Action / Camera

cut to close up

PAN B.G.

SCENE: (CONT)

PANEL: 2



Dial:

Action / Camera

HE HUNKERS DOWN...

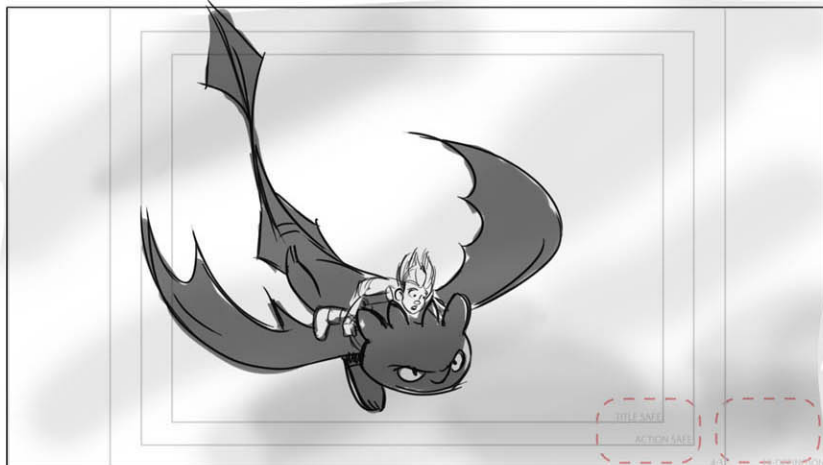
PAN B.G.

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL: /



Dial:

Action / Camera

cut to upshot on Hiccup flying towards cam...

SCENE: (CONT'D)

PANEL: 2



Dial:

Action / Camera

Cam tracks with action as
Hiccup lands on the beach...

SCENE: (CONT'D)

PANEL: 3



Dial:

Action / Camera

Cam tracks with action as
Hiccup jumps off Toothless...

SCENE:

CONV.

PANEL:

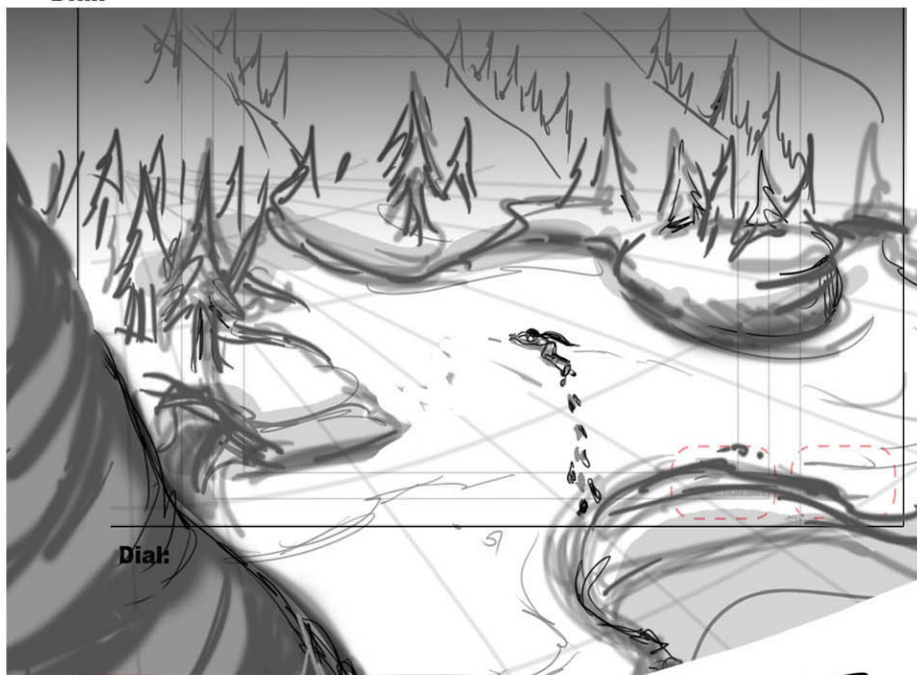
3



Dial:

He turns to notice something O.S.

PAN B.G.



Dial:

SCENE:

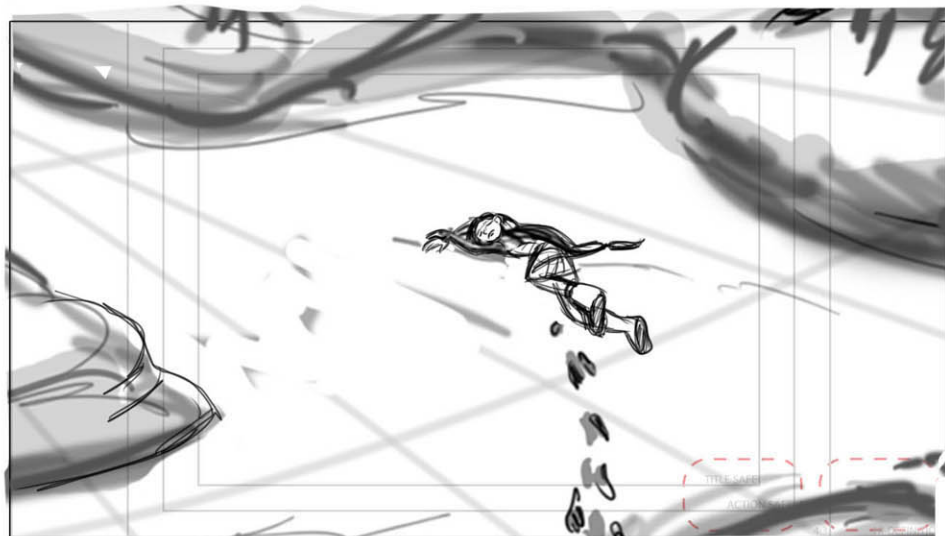
CONV.

PANEL:

3

Action / Camera

cut to Hiccup's P.O.V. on the beach below...



Dial:

Action / Camera

cut to Hiccup's P.O.V. on the beach below...

HOW TO TRAIN YOUR DRAGON

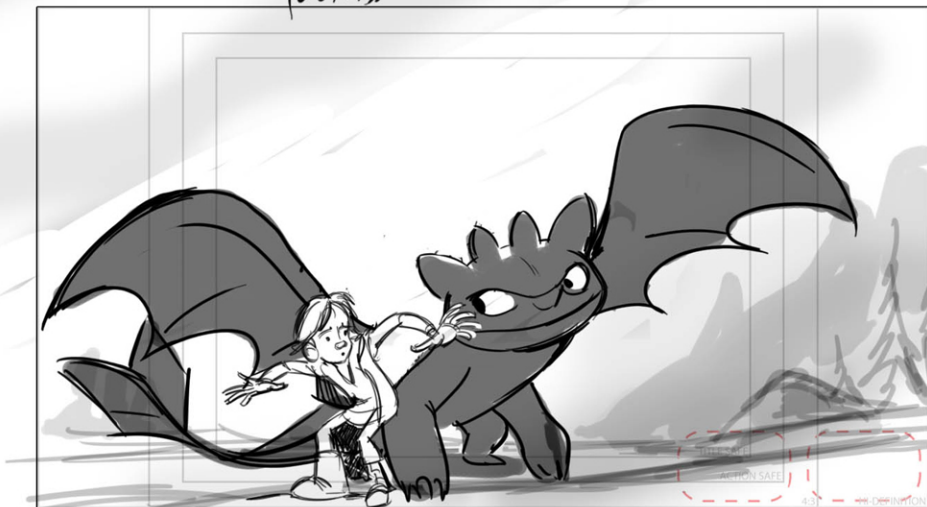
EPISODE:

SCENE:

(CONTO)

PANEL:

3



Dial:

SCENE:

(CONTO)

PANEL:

4



Dial:

SCENE:

(CONTO)

PANEL:

5



Dial:

Action / Camera

Cam tracks with action as

and lands...

Action / Camera

pan over with action as Hiccup STEPS
TOWARDS CAM...

1
HICCUP Narration

"I, of all people should know it's
a mistake to judge anybody by how they look..."

Action / Camera

pan over with action as Hiccup STEPS
TOWARDS CAM...

SCENE: *CONTD*

PANEL: 6

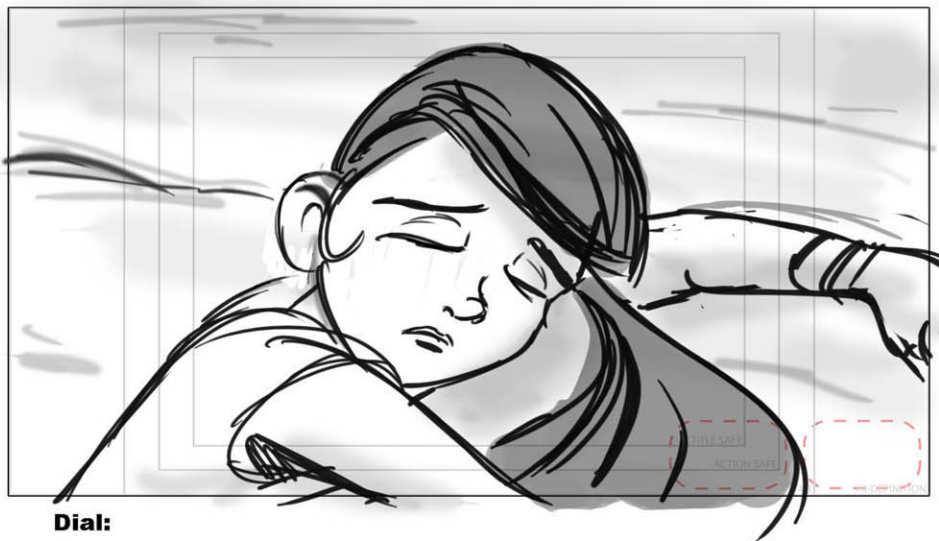


Dial:

1 Hiccup contd
...I always try to give people the benefit
of the doubt."

SCENE:

PANEL: 1



Dial:

Action / Camera

cut to close up on Heather.

SCENE: *CONTD*

PANEL: 2



Dial:

Action / Camera

cut to close up on Heather.
she slowly opens her eyes...

HOW TO TRAIN YOUR DRAGON

EPISODE:

SCENE:

PANEL: /

**Action / Camera***cut to Heather's POV on Hiccup...*SCENE: *CONT'D*

PANEL: 2

**Action / Camera***cut to Heather's POV on Hiccup...
he comes into Focus.*SCENE: *CONT'D*

PANEL: 3

**Action / Camera***and smiles...*